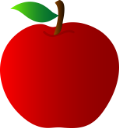
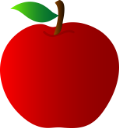
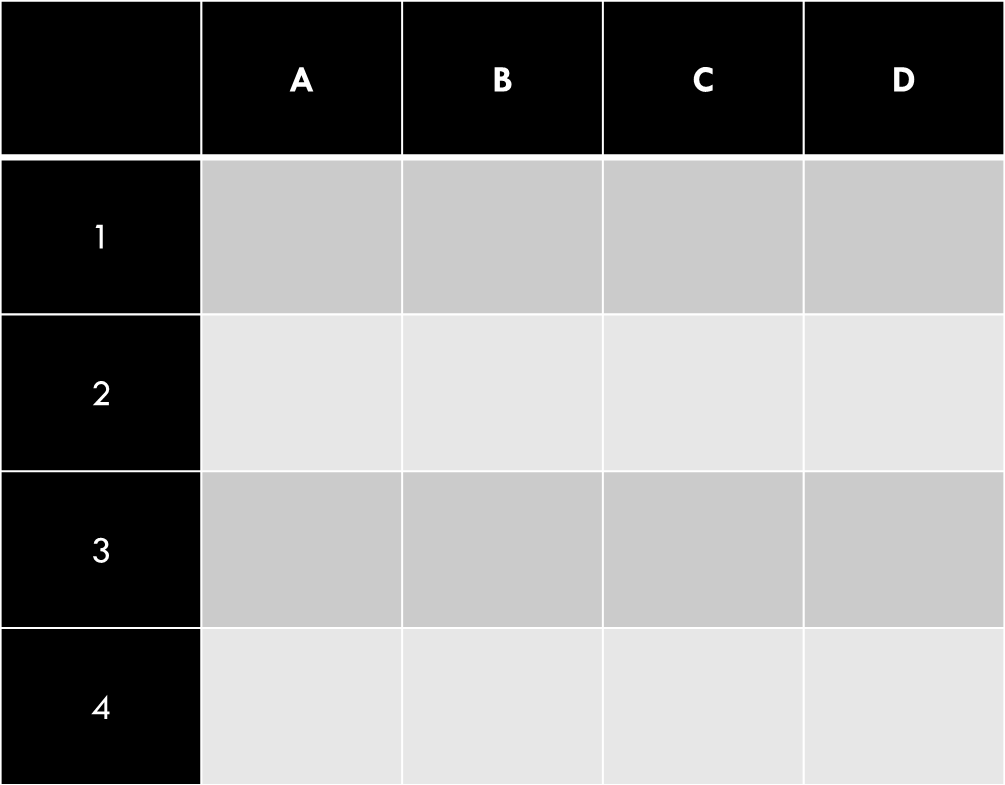


**EXTENSION TASK 1** = Look at the pseudocode you have written and adapt it to use the ELSE and ENDIF.





**EXTENSION TASK 2** = Can you add extra features to this game? What could be added and what would the pseudocode be.

* Example – Add a the evil purple minion chasing him
* Example - Add obstacles to go round