

Science – Year 1/2A Spring 1

Everyday Materials

Brilliant Builders!

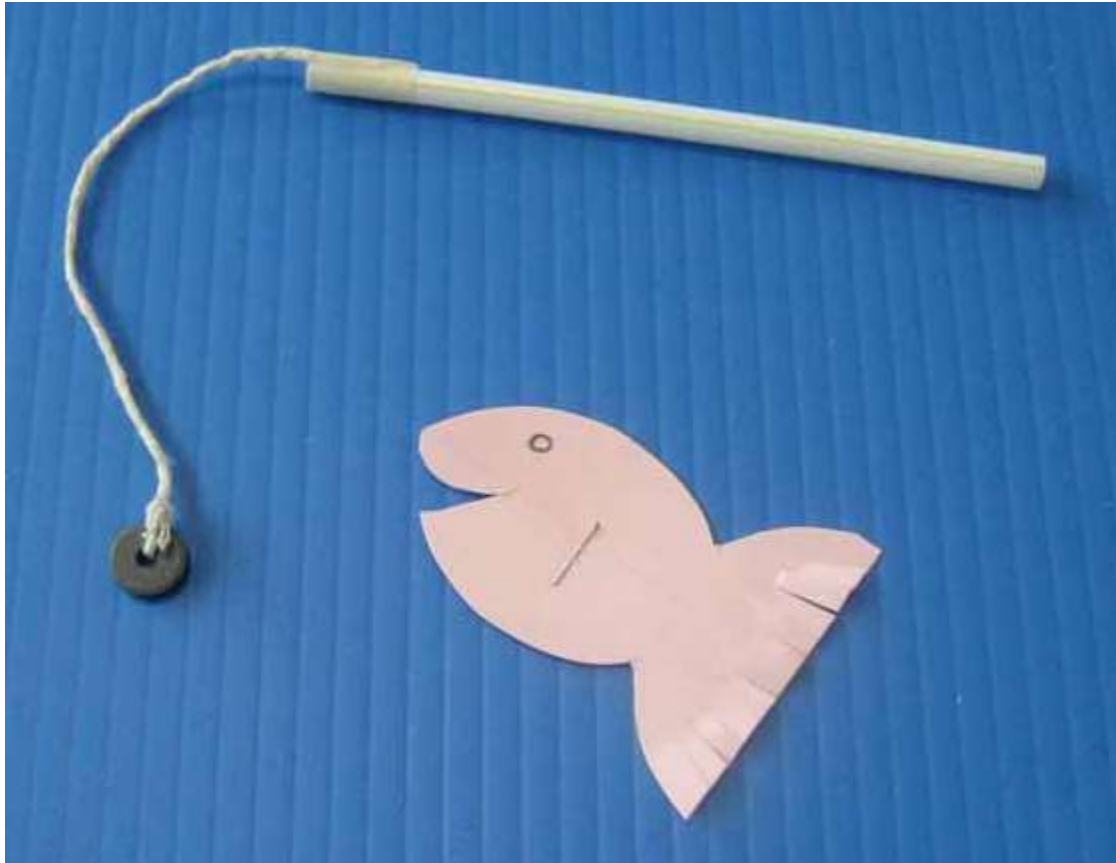
Session 3

Resource Pack

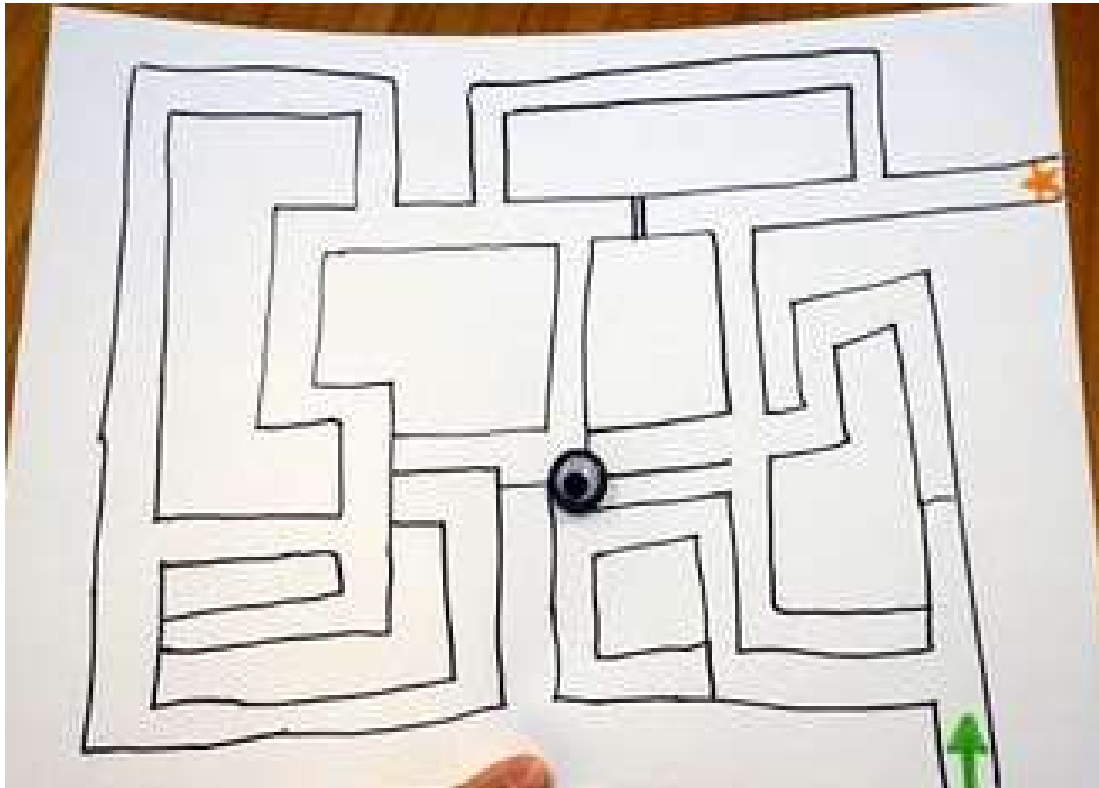
Magnetic Game ideas



Make a 'spinning person' by attaching a paper clip onto the person and then suspending it from a stick-on magnet on the end of a straw. A gentle 'blow' makes the person spin.



Make a fishing game by tying magnets onto string. Cut out fish and either staple them or pop a paper clip onto them to make them stick to the fishing rod magnet.



Draw a maze or map and guide a metal object along using a magnet underneath the paper.